

SEVEN FACT SHEET

1. KEY FACTS

Title: Seven: The Days Long Gone

Developer: IMG.N.PRO and Fool's Theory

Publisher: IMG.N.PRO

Platforms: PC

Genre: RPG

Setting: Post-apocalyptic

Release date: TBA

Price: TBA

Website: <http://www.seven-game.com>

Facebook: <http://www.facebook.com/seven7game>

Twitter: https://twitter.com/seven_game

2. THE PLOT

In Seven you'll play a role of a lone traveler roaming the world of Empire of Vetrall, who's constantly facing it's cruelty and confronting it's dual nature. The Apocalypse that took place many centuries ago didn't wiped out all. Humanity or what's left of it, has slowly recovered, but the shape and condition of this new world is far from what it used to be. In this new reality Dark Ages are constantly interwinding with the ancient advanced technology. And in doesn't make it any easier for those who were lucky or unlucky enough to survive.

3. GAMEPLAY

Seven is a 3D isometric RPG, in which you take on the role of a thief master.

You're going to explore a nonlinear, sandbox world of Peh Island, part of the Vetrall Empire.

Classic isometric gameplay is going to be redefined. We have created a parkour climbing system that gives you the ability of free-traversing obstacles, of any height, horizontally and vertically.

The quests take place in a "beyond post-apocalyptic" environment. You can expect difficult moral choices with unforeseen consequences.

4. MAIN FEATURES

- Thief-inspired, 3D isometric RPG.
- Set in a grim, dangerous, post-apocalyptic environment.
- Nonlinear story build around dual game world being a mix of Dark Ages and ultra-advanced technology.

- Parkour climbing system completely re-defining the genre.
- From the former CD Projekt RED developers – the creators of The Witcher 3: Wild Hunt.
- High quality graphics powered by Unreal Engine 4.

5. ABOUT IMG.N.PRO

IMG.N.PRO is a Polish, independent development studio and company offering wide scope of services in gaming industry. It consists of the team, which has more than 7 years of experience in the field of business consulting, licensing and distribution services. <http://www.imgn.pro>

6. ABOUT FOOL'S THEORY

Established in 2015 and consisting of AAA veterans who decided to take a break from huge productions and find refuge in the mountains of southern Poland. In the past they've contributed their skills to critical and commercial successes of games such as: The Witcher 2: Assassins of Kings, The Witcher 3: Wild Hunt, Ancient Space, Hard West, Kholat and many more smaller indie titles. <http://www.foolstheory.com>

7. MEDIA CONTACT

Jakub Ryłko: jakub.rylko@imgn.pro

8. ASSETS

All promo materials are available under this link: <https://onedrive.live.com/redirect?resid=F0656A8968896A4E113951&authkey=!AC25wYkvLamjr-s&ithint=folder%2craar>